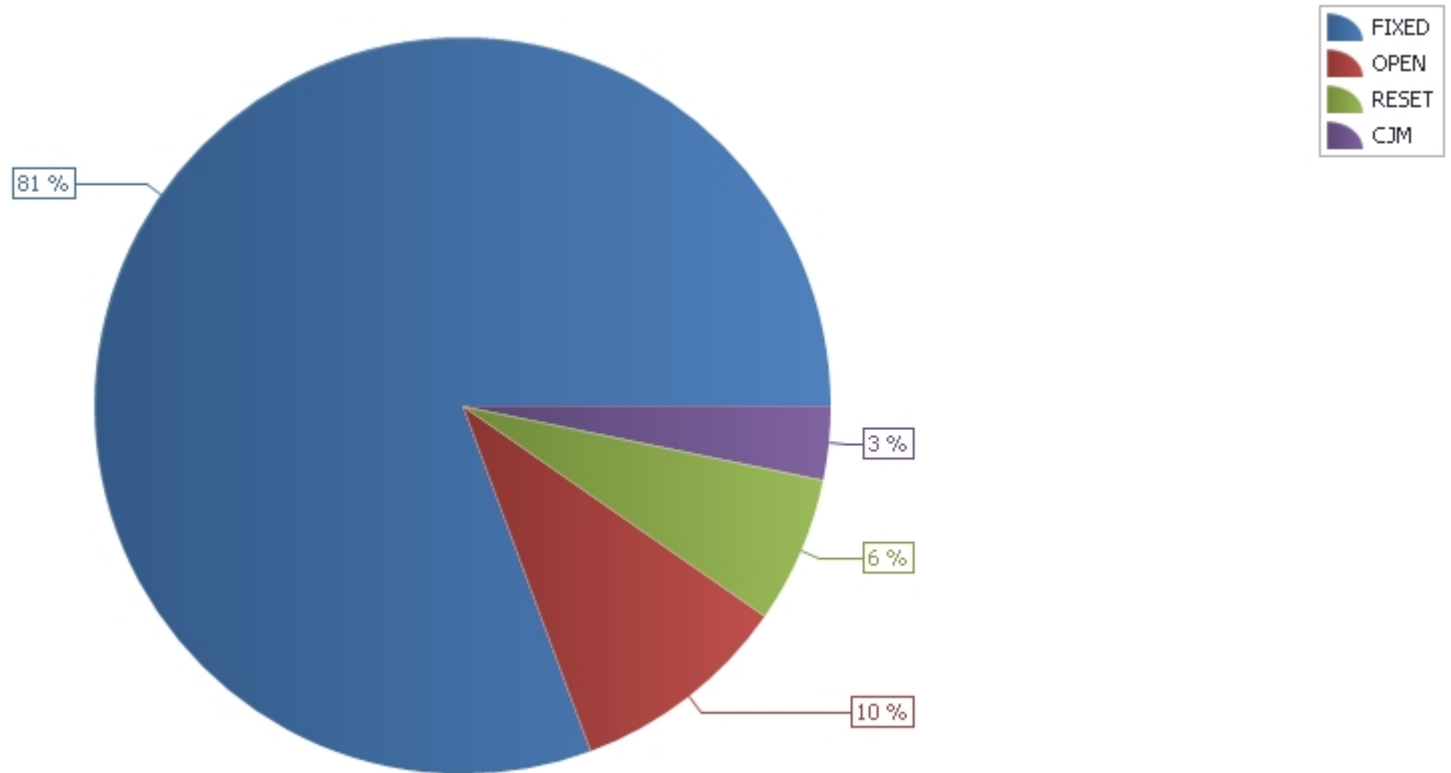


# Resolution Code Analysis



## Tasks for Resolution Code: No Resolution Code

<u>Task Number</u>	<u>Task Type</u>	<u>Technician Name</u>	<u>Resolution Code</u>
16-1	SOFT	Ben Wilson	No Resolution Code
17-1	JAM	Kevin Norton	No Resolution Code
18-1	ERROR	Tyler Roberts	No Resolution Code
20-1	INST	Josh Gordon	No Resolution Code
21-1	FAULT	Tyler Roberts	No Resolution Code
22-1	FAULT	Ben Wilson	No Resolution Code
23-1	FAULT	Josh Gordon	No Resolution Code

**Total Number of Tasks Resolved as No Resolution Code**

**7**

## Tasks for Resolution Code: FIXED

<u>Task Number</u>	<u>Tasl Type</u>	<u>Technician Name</u>	<u>Resolution Code</u>
25-1	TRAI	Tyler Roberts	FIXED
27-1	ERROR	Scott Davis	FIXED
28-1	ERROR	Ben Wilson	FIXED
30-1	ERROR	Ben Wilson	FIXED
31-1	PJT	Ben Wilson	FIXED
32-1	JAM	Ben Wilson	FIXED
34-1	FAULT	Ben Wilson	FIXED
35-1	ERROR	Scott Davis	FIXED
36-1	FAULT	Ben Wilson	FIXED
37-1	QACH	Ben Wilson	FIXED
40-1	QACH	Ben Wilson	FIXED
43-1	FAULT	Ben Wilson	FIXED
45-1	PMC	Tyler Roberts	FIXED
47-1	JAM	Scott Davis	FIXED
48-1	QACH	Tyler Roberts	FIXED
60-1	PJT	Ben Wilson	FIXED
60-2	INST	Ben Wilson	FIXED
60-3	INST	Kevin Norton	FIXED
51-1	QACH	Ben Wilson	FIXED
52-1	FAULT	Ben Wilson	FIXED
53-1	FAULT	Ben Wilson	FIXED
54-1	ERROR	Ben Wilson	FIXED
55-1	FAULT	Ben Wilson	FIXED
78-1	FAULT	Tyler Roberts	FIXED
79-1	PMC	Tyler Roberts	FIXED

**Total Number of Tasks Resolved as FIXED      25**

Tasks for Resolution Code: OPEN

<u>Task Number</u>	<u>Tasl Type</u>	<u>Technician Name</u>	<u>Resolution Code</u>
19-1	QACH	Ben Wilson	OPEN
33-1	PMC	Josh Gordon	OPEN
63-1	JAM	Ben Wilson	OPEN

**Total Number of Tasks Resolved as OPEN      3**

Tasks for Resolution Code: RESET

<u>Task Number</u>	<u>Tasl Type</u>	<u>Technician Name</u>	<u>Resolution Code</u>
31-2	SOFT	Ben Wilson	RESET
66-1	QACH	Scott Davis	RESET

**Total Number of Tasks Resolved as RESET      2**

## Tasks for Resolution Code: CJM

Task Number

Task Type

Technician Name

Resolution Code

26-1

JAM

Kevin Norton

CJM

**Total Number of Tasks Resolved as CJM**

**1**